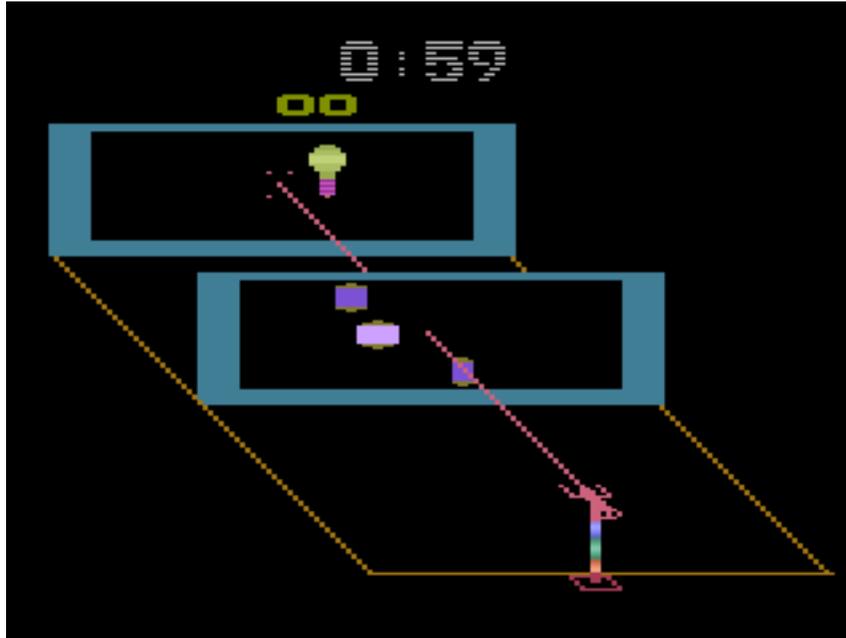


L A S E R C A D E

By Videa

Futuristic shooting gallery game, featuring an isometric display!



Controls

Joystick – moves laser gun left, right, up, or down.

Left Difficulty switch varies number of mirrors per round:

B – 3 mirrors per round

A – anywhere from 3 to 9 mirrors per round

Right Difficulty switch has no effect

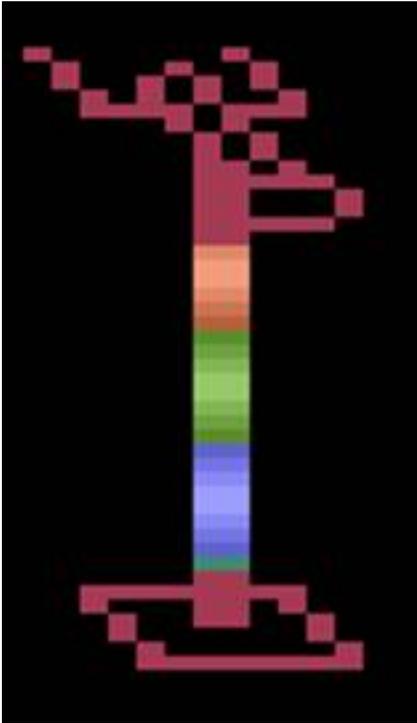
Color/b&w switch has no effect.

Variations

There are no game variations. This is a 1-player game only.

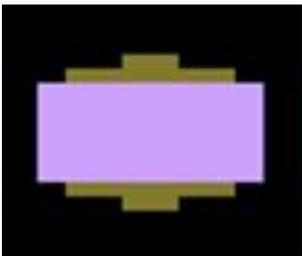
Objective

Clear all the targets at the back of the gallery within the given time limit. The game ends if you fail to do so. You start with 4 in round one, and a new, smaller one is added for every 2 rounds you clear (up to 8).



Laser gun

Controlled by the player. During rounds, the game will pause. Press the fire button to continue play.



Mirror

These appear between your gun and the targets. Hitting the top and bottom edges momentarily stops it from moving. Hitting it on the side (as it spins) reflects your

shot back at you (and drops your height down). Hitting the center while it's facing you breaks it and earns you points (same value as the targets). Any mirrors that are knocked out are replaced at the start of each round.

Targets

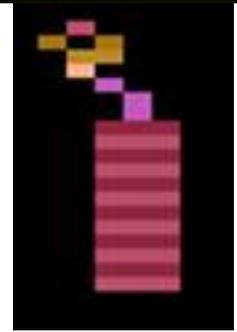
(in order of appearance)



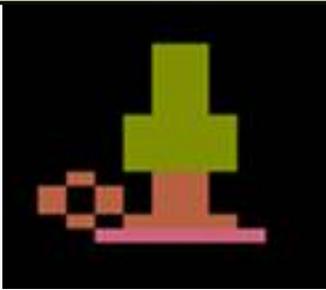
Light bulb



Dragon



Firecracker



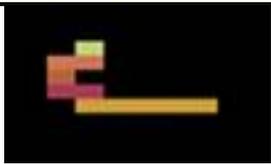
Lamp



Bee



Magic Lamp



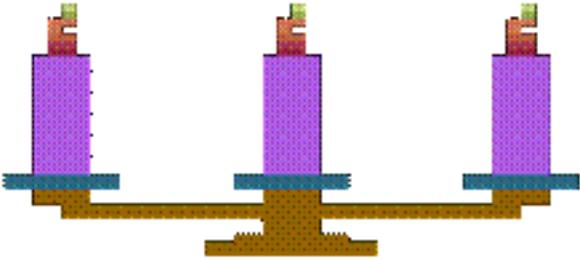
Pipe



Ring

Clearing all the targets in a given round before your allotted time runs out is worth 900 points.

Bonus Target



Candelabra

This appears if you clear all the targets in a round. Hit one of the flames before the candles completely melt. Bonus value varies depending on whether or not the candles are long or short, and the value overall increases in later rounds.

ROUND	OBJECTS	POINTS	TIME	SPEED
1	4	20	1:00	slow
2	4	25	:55	slow
3	5	30	:50	slow
4	5	35	:45	slow
5	6	40	:40	slow
6	6	45	:35	slow
7	7	50	:35	slow
8	7	55	:30	slow
9	8	60	:30	slow
10	8	65	:25	slow
11	8	70	:25	slow
12	8	75	:25	slow
13	8	80	:30	fast
14	8	85	:25	fast
15	8	90	:20	fast
16	8	95	:20	fast

- If you survive 18 rounds, a “mega bonus” awaits you J

Programmed by Lee Actor.
Packaging artwork by Alan Murphy.
Manual by Scott Stilphen.