CAPTAIN BEEBLE

Guide 'Captain Beeble' through the various underground caverns, retrieve the crystal and return it to the C.P.U. (Crystal Processing Unit). Do this in the time allotted which is measured by the amount of fuel remaining in your rocket pack. You are also limited in the amount of time that you can carry the crystal.

Shoot all the bugs for extra points and to make life easier! Do not make contact with anything which is the same colour as the bugs.

The table at the bottom of the screen shows all information on bugs remaining, fuel supply, crystal time elapsed, lives remaining and score.

Points

100   for every bug
1000   for returning the crystal to the C.P.U.

Bonuses (at the end of each section)

100   for every bug if you kill them all

100   for every ten units of fuel remaining if you complete a section without losing a life.

Press Option to Pause Game.

Press Select for Slow Mode.

To Reset Game Press Start at any Time While Beeble is on the Screen. A bonus Beeble is awarded after each 10,000 points.

Important

When inserting cartridge the label should at all times be facing away from you, and the arrow should always point to the left.

INHOME

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