version 0.8.3

   + Added option to keep the Boot Executable dialog open for succesive reboots of the same file (Ray Ataergin)

   + Updated turkish language translation (Ray Ataergin)

   + Added a non-verbose version of AspeCl called AspeClQ (Q for quiet). AspeClQ does away with all help, status and error messages

   reducing the exe file size considerably. This is the version to use if memory is scarse or in a batch file without disturbing

   the current screen content. (Ray Ataergin)

   + Added new command line switches to AspeCl and the code to support it in AspeQt (Ray Ataergin)

   More than one switch can be specified on the command line and switches must be separated by at least one blank space.

   DA[ds] => Toggle auto-save OFF (s=0) or ON (s=1), on a given disk image (d). Toggling auto-save switch to ON will commit all

      pending changes to the affected disk image. Can be used to make sure all changes are committed before unmounting a

      disk image remotely. If the toggle is set ON on a newly created and mounted disk image, operator intervention will

      be required from the server (AspeQt) side to assign a file name to the image file before it's saved to PC hard disk.

      (Currently in development)

   DS[dd] => Swap disks, where dd are the drive numbers to be swapped (i.e DS15 will swap disks 1 and 5).

      Implemented in version 0.8.3

   DU[d/*] => Unmount disk(s). Will either unmount a single disk [d], or all disks [*]

      Unmount will not unmount disks that have changes until the changes are commited.

      Disks set to "auto-commit" in AspeQt will be unmounted immediately as the changes to these images are commited automatically.

      Implemented in version 0.8.3

   DM[fname.[ext]] => Mount an existing disk image,

      Will mount a supported disk image file from the last disk image directory used by AspeQt.

      The new image will be mounted to the first available disk slot (Currently in development)

   DN[fname.{ext}.[1/2/3/4/5]] => Create and mount a new disk image. Will create a new disk image, assign a name to it, and mount it.

      The disk image will be created in the last image directory used by AspeQt (Currently in development)

<pre>
                    1 - Standard Single Density
                    2 - Standard Enhanced density
                    3 - Standard Double Density
                    4 - Double sided, double density
                    5 - Double density Harddisk
</pre>

Example: DNmyhd.atr.5, will create a double density harddisk .atr image with the name myhd

An example of invoking AspeCl with multiple command line switches:

ASPECL TF DS18 DMbasicxe.atr => Will set the date/time and turn TD line OFF, will swap disks 1-8, will mount basicxe.atr to
  the first available disk slot, returning back the slot number to Atari. SEE ASPEQT USER MANUAL FOR COMPLETE ASPECL documentation.

  + Fixed a problem with AspeQt dropping from READY state when 1st opened. The bug was introduced by session enhancement in v8.0.2 (Ray Ataergin)
  + Added a 250ms delay to allow for COM port successfuly closing before it's re-opened when a session file is loaded.
  Without the delay AspeQt sometimes fails to re-connect to the COM port with a "Access Denied" error. (Ray Ataergin)

version 0.8.2
  + Added multi-session capability. This allows the AspeQt user to invoke multiple
    instances of AspeQt and use a different configurations for each session.
    Session files were already partly implemented in AspeQt to save/restore mounted disk image groups.
    This modification takes it further by adding other configuration settings unique to the session.
    AspeQt normally saves all it's settings to Windows Registry, and restores them from there
    when it's first launched. With this mod, AspeQt will first examine it's command line to see
    if a session file was specified, and if it was, then AspeQt will load it's session specific
    configuration parameters from the given session file. If no session file name was found, then
    AspeQt will load all of it's settings from Windows Registry as usual.
    See AspeQt documentation for session specific settings. (Ray Ataergin)
  + Updated some icons for consistency accross main window menu items (Ray Ataergin)
  + Fixed a problem with missing icon in About Dialog (Ray Ataergin)
  + Fixed a problem with Text Printer Window menu item icon not displaying properly (Ray Ataergin)
  + Fixed a problem with "last session directory" registry entry (Ray Ataergin)

+ Changed code to make sure all path separators are cross platform compatible (forward slash) in registry
    and session files (Ray Ataergin)

version 0.8.1
    + Added preliminary .ATX image support (does not seem to be fully functional) (Krzysztof Pyrkosz)
    + Updated Polish translation (Krzysztof Pyrkosz)
    + Updated Turkish translation (Ray Ataergin)
    + Added Russian translation (Nikita Zimin)
    + Updated high speed exe loader (Matthias Reichl)
    + Added auto-commit (auto-save) function for disk images.
    Changes made to disk images can now be saved automatically without user intervention (Ray Ataergin)

version 0.8
    + This version introduces the AspeQt client module AspeCl. AspeCl runs on the Atari computer and serves as a client
    to AspeQt. In this release only Date/Time functionality is implemented, in future releases more
    functionality will be added. (Ray Ataergin)

        AspeCl is fully compatible with SpartaDos and SDX, and support the following command line switches:

                TS => Set Date/Time on Atari
                TO => Set Date/Time on Atari and turn TD Line ON
                TF => Set Date/Time on Atari and turn TD Line OFF

                usage: AspeCl TS|TO|TF

    With the introduction of AspeCl the use of Apetime is now deprecated. AspeQt still supports Apetime as is
    with no further development to adapt to future releases of Apetime (Ray Ataergin)
    + MainWindow SIZE is now saved and restored (Ray Ataergin)
    + Added a "Strip Line Numbers" option when saving text printer output to a PC file.
    This will help ease the conversion of Atari based source programs printed through AspeQT for editing/compiling on a PC based IDE/Compiler (Ray Ataergin)
    + Reorganized About Dialog content (Ray Ataergin)
    + MainWindow POSITION is now saved and restored (Ray Ataergin)
    + Created and added an application icon, modified main window to use the new icon (Ray Ataergin).
    + Fixed a keyboard shortcut conflict with Windows on text printer output window and reassigned keyboard shortcuts (Ray Ataergin)

version 0.7

+ Disk slots now show the filename without the path.
    The directory path can be seen as a tooltip
    to filename, and the full path+filename can be seen as a statusTip on the status
bar. This makes it much easier to
    read the mounted file/folder names. (Ray Ataergin)
+ Decrease the latency on Win32 systems (Matthias Reichl).
+ Remove the retry limit when waiting for a command frame (Matthias Reichl).
+ Modified Atari text output to display Ascii/Atascii split screen window (Ray Ataergin)
+ Added ATASCII font support for Atari text output (Ray Ataergin)
+ Fixed problems with Pokey divisors 0 and 1 on PAL 800XL. Set the baudrates to
values actually
   supported by the FTDI chip to avoid possible rounding errors - resulting in too high
speeds - (Matthias Reichl)
+ Fixed small backslash-escape issue in the project file (Matthias Reichl)
+ A (cosmetic) fix for the image size calculation in the "create image" dialog (Matthias
Reichl)
+ Added support for ATRs with 8192 byte sectors (Matthias Reichl)
+ Added turkish translation (Ray Ataergin)
+ Added option to send the Atari text output to a PC printer (Ray Ataergin)
+ Added option to display documentation (Ray Ataergin)
+ Relaxed the .atr integrity check rules to allow some .atr files that are larger than the
   header value to be loaded (Ray Ataergin)

version 0.6
+ Added language selector and language selection based on system locale
+ Added polish translation by Krzysztof Pyrkosz
* Many small fixes and improvements

version 0.5.1
+ Cassette image support
* Some cosmetic fixes in the log display

version 0.5
+ Higher speeds than x3 (57600) can be achieved if the serial port adaptor supports
them
+ New EXE booter with optional high speed SIO routines
+ Drag drop support for files with EXE, COM and XEX extensions
+ Preliminary printer emulation
+ Text conversion for image explorer is now working properly under Windows
+ Old temporary files resulting from crashes are now removed what AspeQt starts
* Fixed some race conditions that could cause problems with multiple cores/CPUs

version 0.4
* Fixed an image explorer bug that caused crashes
+ Added read-only SpartaDos support for image explorer

version 0.3
   + Image explorer for AtariDos / MyDos files
   + Support for 512 bytes/sector ATR images
   * Disk images are now opened using a temporary file
   - Compressed and raw disk image support is temporarily removed
   * Slightly improved folder images
   * Many GUI changes
   * Broken disk images are now rejected

version 0.2
   + Support for AtariSIO
   * Windows serial I/O backend is entirely rewritten

version 0.1
   + First public release