

Infinite Game Music – Chiptune EP 2

Released 29 March 2006



Chiptune EP 2 is modelled as a game soundtrack. It sports an intro track by **X-Ray**, two in-game tracks by **Funky Fish** and **Alex Mauer** and eventually an ending track by **Tento**.

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1. X-Ray - Rage

A composer of several techno tunes, **X-Ray** delivers **Rage**, a dark action tune with influences from old Amiga games. Rage is techno, action and darkness in an awesome blend.

X-Ray is a member of the **Grayscale Project**, featured in prior volumes of Infinite Game Music. He recently participated in the intro competition at **Forever 7**.

2. Alex Mauer - On the Fritz

Alex Mauer has been around for many of years composing music for the **NES**, **C64** and more. On the Fritz is a dark, fast tune with influences from **Megaman**. It's a little short but it gets better and better for each iteration when looped. Alex' website seems to be down at the moment, but you can find more of his tunes at **2A03.org**.

3. Funky Fish - R2 D2

Funky Fish was the silver medallist of **Winter Chip I** (Battle of the Bits) with a 4-channel version of his funky tune **R2 D2**. This one is the full 6-channel version which is even better.

Funky Fish has a music player on his site where you can enjoy more of his great tunes. Pay him a visit!

4. Tendo - Shiosai to Shiroy Mado

Shiosai to Shiroy Mado is a simple, yet cool bossanova tune by the great Tendo. It's made with a very simple music editor for the **NES**. A friend of us listened to Shiosai to Shiroy Mado and said "Is this elevator music? In that case it's the best damn elevator music I've ever heard!"

Tendo has been composing music for the **Wonderswan** and the **NES** for many years. You can find more of his tunes at **Muzie**.